

Summer Basketball Rules 3v3 – 11/12 Boys & 13/15 CoEd

Common Rules

- 1. Coach Administration:
 - a. The league will be 3 on 3. Teams must have a minimum of two (2) players to begin and finish a game. Coaches can combine players if needed so that the players can still play the game.
 - b. Coaches should attempt to allow each play to "Check the ball" once per game. Player involvement is important to the development of the player and their inclusion with the team.
 - c. All players must play 50% of the game.
 - d. If a player shows up late, the coach should make every attempt to play them the full half.
 - e. Each team will be allowed four (4) time-outs per game. No consecutive time-outs will be allowed.
 - f. Only one head coach and one assistant coach will be allowed on the bench.
- 2. Game Administration:
 - a. Games are half court.
 - b. There will be four quarters with seven (7) minutes, with a running clock. The clock will only stop for time-outs and injuries.
 - c. Home team will get the ball first, with possession alternating after. Overtime will continue with possession arrow.
 - d. Teams will begin each dead ball possession by "Checking the ball."
 - i. If it is a change of possession (rebound or steal) then the team must take the ball outside the 3 pt line.
 - e. For a dead ball possession, there must be a pass to begin the possession.
 - i. The defense can not intercept or deflect the first pass after the ball has been checked.
 - f. There are no restriction on ball screens, other than the beginning of the possession.
 - g. There is a five (5) dribble limit when someone has the ball.
 - h. There is no "make-it, take it". After a score, it is a change of possession.
 - i. If fouled on the shot:
 - 1. And missed the basket, the offensive team will get 2 points
 - 2. And made the basket, the offensive team will get 3 points
 - a. No free throws will be shot
 - i. Every other foul (on the floor), is a dead ball.
 - j. Every shot is worth 2 points.
 - k. Overtime will consist of a three (3) minute period. If the score is still tied at the end of the overtime period, then a "sudden-death" overtime will be played. The first team to score in the additional overtime period will win the game.
 - I. Ages 9 and up will shoot on the 10 foot goals.
- 3. Handling the ball and defense:
 - a. A player may not stall the game by dribbling around with the ball. The player should be encouraged to pass the ball or dribble in for a shot.
 - b. No aggressive double-teaming is allowed. We emphasize a 1 on 1 style of game. See 2a.
- 4. Coaching, Parent, and Player Behavior:
 - a. We encourage full respect for other team members and game officials.
 - b. If a player, coach, or spectator is ejected for inappropriate behavior, the Athletic Manager, Athletic Director, or Executive Director will determine all disciplinary action.